

Travelling Salesman: Planning with Drools

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Agenda

- A Bit of Theory
- Drools Planner
- Travelling Salesman Problem
- The Solution



Scheduling and Planning

- Finding good enough solutions to complex problems.
- Typical problems: Nurse rostering, Bin Packing, Travelling Salesman.
- Techniques:
 - Brute force impractical for large problems,
 - Branch and bound,
 - Local search
 - Tabu search
 - Simulated annealing



What's Drools?

- Rule-Based Programming
- Define rules (decision points) outside of program logic
- Makes code maintenance easier change the rules, not the code

```
rule "a simple rule"
when
Some condition
then
Some action
end
```

Open-source project



Drools Planner

- Simple way to solve complex problems.
- Implementation of local search.
- You provide:
 - Starting solution,
 - acceptable moves (Java code),
 - scoring function (Rules).
- You get the best found solution.



Solution

- One possible result of the planning algorithm.
- Need not be optimal.
- Move may transform it into a better one.
- Score determines its usefulness.
- Starting solution:
 - Helps "guide" the algorithm.
 - Use appropriate heuristics or just intuition.



Scoring function

- Measure of solution quality.
- Simple score (X):
 - Single number,
 - Higher == Better.
- Hard and soft score (-X/-Y):
 - Number of hard and soft constraints broken.
 - Hard constraints more important.



Travelling Salesman

- \$N places.
- Has to visit them all, return to start.
- Shortest route?

\$N	Possible solutions		
3	2		
4	24		
10	3,628,800		
15	1,307,674,368,000		
20	2,432,902,008,176,640,000		

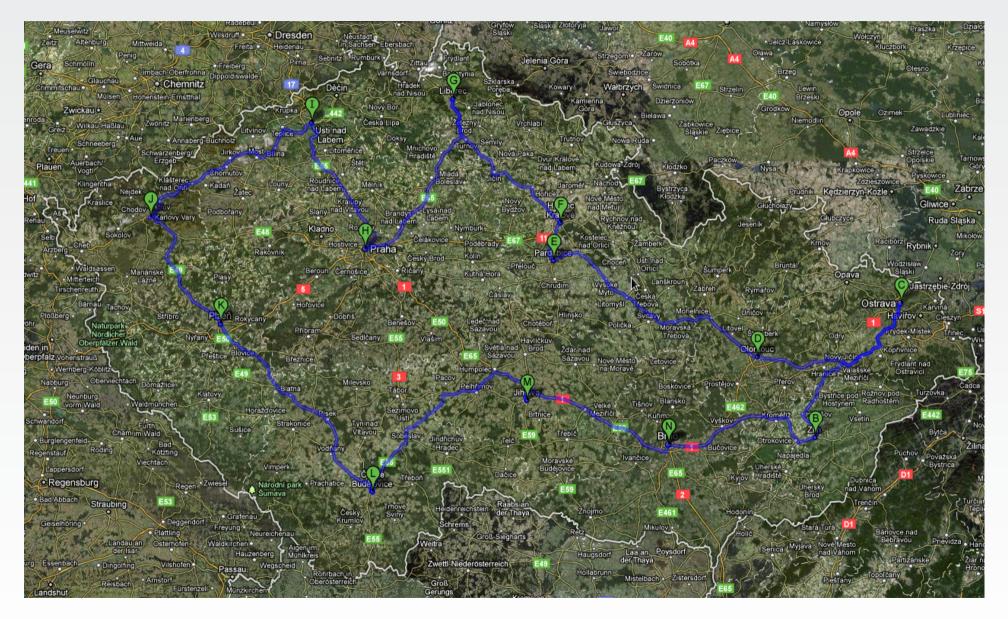


Demo time

- Is it a bird?
- Is it a plane?
- It's Eclipse!



The Result (\$N = 13)





Sources

- Planner documentation:
 - http://www.jboss.org/drools/documentation
- Google Maps
- and a little Wikipedia here and there...



Questions?

- Both these slides and demo will be available for download.
- More information about Drools and JBoss to be found on http://www.jboss.org/



Czech JBoss User Group

Now in your city! Come to the first session on March 2nd at 6 p.m., FI MU



Kick-off planned: RESTEasy



Lecture room	D2 (80)	D3 (150)	A107 (50)
9:00-9:45	Perl packaging for developers – Marcela Mašláňová	MythTV - User view – Lukáš Doktor	
9:50-10:35	Java packaging for developers – Stanislav Ochotnicky	Gnome 3.0 (r)evolution - Tomáš Bžatek	
10:40-11:25	JCR + ModeShape - Jozef Chocholáček	Plasma Workspaces 4 by KDE – Lukáš Tinkl, Jaroslav Řezník	Power management – Jaroslav Škarvada, Jan Včelák
11:30-12:30	lunch	lunch	lunch
12:30-13:15	Planning and Scheduling with Drools - Lukáš Petrovický	Spice - Jonathan Blandford	Introduction to Qt development – Jaroslav Řezník, Lukáš Tinkl
13:20-14:05	Teiid - data virtualization system - Boris Belovic	Beyond init: systemd - Lennart Poettering	Remote Desktop – Adam Tkáč
14:10-14:55	PicketLink and PicketBox - Peter Škopek	Discussion: Bootloader and Dracut Future Plans - Harald Hoyer (session ends 10 minutes sooner)	Bug hunting & static analysis – Ondřej Vašík and Petr Muller
15:00-15:45	Web Services for Remote Portlets - Michal Vančo	XXX	System vs Session - Lessons learned - David Zeuthen
15:50-16:35	Infinispan 4 - Data Grids – Radoslav Husar, Michal Linhard	XXX	SysVinit, upstart and systemd in Fedora and RHEL – Petr Lautrbach
16:40-17:25	Deltacloud API – Michal Fojtik	XXX	Modern Linux Desktop alphabet – Tomáš Bžatek, Jaroslav Řezník